
Rise Of Flight: Ace Pack Free Download [hacked]



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About This Content

Rise of Flight - Ace Pack includes weapon (additional machine guns, rockets and other historical loadouts) and field (collimator sights, ammo counters, compasses, inclinometers and various other gauges) modifications for many planes available in other content packs.

Field modifications for planes:

- Fokker D.VII
- Fokker Dr.I
- Pfalz D.XII
- Nieuport 17C1
- Nieuport 28C1
- Sopwith Camel
- S.E.5a

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- Felixtowe F.2A

Weapon modifications for planes:

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- Albatros D.Va
- Nieuport 17.C1
- Nieuport 28.C1
- Sopwith Camel
- Felixtowe F.2A

For details about the content listed above, please, visit <http://riseofflight.com>

Title: Rise of Flight: Ace Pack

Genre: Simulation

Developer:

777 Studios

Publisher:

1C-777

Release Date: 5 Sep, 2013

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Minimum:

OS: Win XP SP3, Vista, 7, 8 and 10 (32 or 64 bit)

Processor: Win XP: Intel® Core 2™ Duo 2.4 GHz or comparable AMD chip

Memory: 2 GB RAM

Graphics: 512MB video memory / GeForce 8800GT / Radeon HD3500

DirectX: Version 9.0c

Storage: 8 GB available space

Sound Card: DirectX 9.0c Compatible

Additional Notes: Initial activation requires internet connection for User Account creation inside game interface. Internet connection required for use of some game modes. 256kbs Internet connection or faster required for internet play. An offline mode is also available for certain game modes. Software installations required (included with the game) include Steam Client, DirectX 9c, Microsoft .NET 3.5 Framework, Visual C++ Redistributable 2005. Controller: DirectX Compatible joystick or other controller recommended.

English,Russian







rise of flight ace pack

Hrs as of review: 102

The Rise of Flight Ace pack is simply a DLC that provides you with all the mods for the aircraft you get from Rise of Flight Channel Battles Edition DLC, and weapon mods from aircraft from RoF United (F2P edition)

After reading that, you may think "do I actually NEED this DLC?"

Maybe. The planes and their modswill be below, and you can decide.

Fokker D.VII:

Collimeter day, Collimeter night, Gunsight, Anemometer, High alitmeter, Buller counters, Thermometer, Cockpit light

Fokker Dr.I:

Collimeter day, Collimeter night, Gunsight, Inclometer, Bullet counters, Cockpit light

Pfalz D.XII:

Collimeter day, Collimeter night, Anemometer, High altimeter, Compass, Clock, Inclometer, Bullet counters, Thermometer, Cockpit light

Neuport 17C1:

Le-Chretien, Aldis, Anemometer, Altimeter, Compass, Clock, Cockpit light, Single Lewis overwing, Twin Lewis overwing, 8x Le Prieur rockets (AP), 8x Le Prieur rockets (HE)

Neuport 28C1:

Le-Chretien, Aldis, Anemometer, Altimeter, Compass, Clock, Sideslip indicator, Cockpit light, Twin balloon guns

Sopwith Camel:

Aldis, Cockpit light, Wing cutout

S.E.5a:

Aldis, Fuel gauge, Cockpit light

Felixtowe F.2A:

Fuel gauge, Cockpit light, Single Lewis turret (next to pilot), Twin Lewis turret (rear turret), Twin Lewis turret (installs position & gun on upper wing), Davis recoilless gun (replaces default twin front turret)

Albatros D.Va:

Lewis overwing trophy

My only issue is that this pack includes some pretty crucial things to operating these aircraft as a seperate DLC, but hey, get it on sale for about \$6? In the RoF online store, all the content from this pack would be around \$16.30 USD. So either way, savings!. If you're looking for the planes mentioned in the list above, don't download this DLC.

It only contains field and weapon modifications for these planes.

Most of these plains are available in the DLC: Ultimately the best Fighter.

. I've no idea what this game is like as I have been unable to play it. It tells me that it is installed, I have entered the code required but nothing happens, apart from it telling me that I do not have access to this aircraft (a Spad).

I know they like to keep their programs comfy and away from the people who haven't paid for them but I HAVE PAID AND I'M NOT HAPPY.

. Good I guess, but you must read carefully, I myself though these were planes and thought it to good to be true.

To be honest they need to put in capitals "THESE ARE NOT PLANES". :V. I Havent had any luck installing this , so far i have found out that there is little to none support if you wind up having an issue accessing the content of this DLC ACE PACK. I would not recommend downloading any DLC from now on since there is no support in my opinion. this forum sends you to ROF forum where there is no one there other than other customers helping each other, thats very nice of them but I think customer support should be provided by the the people who profit from the customer..

Summary

Read the description carefully!

This is a second-level DLC for the DLC Channel Battles. It adds a number of modifications and weapon upgrades. There are NO aircraft themselves in this DLC. However, these are very useful modifications for those who fly these aircraft types.

Full review

If Rise of Flight United is the Free-to-play version, then Channel Battles could be considered the basic purchased-game, in that it has the remaining map and decent set of aircraft. However, those aircraft come with only the most basic instruments and weapons. That is fair enough, as during this period of history, aircraft were not particularly sophisticated. However, at the time, there were a host of field modifications and upgrades.

For the Fokker DVII : Collimator day & night, gunsight, anemometer, high-altimeter, bullet counter, thermometer, cockpit light

For the Fokker DrI : Collimator day & night, gunsight, inclinometer, bullet counter, cockpit light

For the Pfalz DXII : Collimator day & night, anemometer, high-altimeter, inclinometer, bullet counter, thermometer, clock, compass, cockpit light

For the Nieuport 17 : Anemometer, clock, compass, cockpit light, Aldis sight, Le Chretien sight, altimeter, single\double overwing Lewis gun, le Prieur rockets (AP or HE)

For the Nieuport 28 : Anemometer, clock, compass, cockpit light, Aldis sight, Le Chretien sight, altimeter, twin balloon guns,

For the Sopwith Camel : Cockpit light, wing cutout, Aldis sight

For the Se5a : Cockpit light, fuel gauge, Aldis sight

For the Felixstowe F2A : Cockpit light, fuel gauge, 57mm Davis gun, overcockpit Lewis gun, overwing twin Lewis gun

Despite the description, there is no new content for the Albatros DVa... that aircraft comes complete with all mods in the free-to-play version of Rise of Flight these days. This purchase model is odd, and the Steam page is confusing, but basically, the Aces Pack is a DLC for the Channel Battles DLC... in other words, you MUST have the Channel Battles DLC to make this worthwhile. However, if you do have Channel Battles, there is a good amount of content which will make these aircraft customisable and more potent.

So, despite the problems and confusion, I still recommend this DLC.

it's kinda a scam. DON'T BUY. please don't make the same mistake

that I made and misread the ace pack for planes instead of mods--I thought I was buying planes but I bought mods!! for planes I don't have---I tried to get rise of flight to exchange the purchase but to no avail---be ware shoppers!!!!. OOHh For f*ck sake.. All my planes now have streamers and a red scarf!

Also i can now use a pistol to shoot down enemy planes. 88V10. Wow! I'm losing all faith in the future of the human race. Now we give a product negative reviews because we can't read. Lol. I think I will leave Green Giant some negative feedback. When I bought that can of beans the other day I was really upset when corn didn't come out of the can. Curse you for your correct labeling Green Giant!

Back to reviewing the actual product now. The modifications in this pack are really a must if you own the planes and plan to play this seriously. Highly recommended for people who really like the game and plan to put a lot of hours in, but not needed for casuals.. Wow, like others I did not read carefully. I thought this would make multiple new planes available to me. This is a rotten trick by steam. Had I realized this would not unlock these planes within the game I would have simply purchased another DLC. I love knowing that I just burned \$6 for "mods" to planes that I cant fly.. its ok if your bank balance is larger than your common sense. READ THIS BEFORE YOU BUY

ITS A WEAPON PACK

NO PLANES

ONLY THINGS TO PUT ON PLANES YOU HALF TO BUY

DO NOT FALL FOR IT LIKE I DID

. Really good DLC, there are some awesome ATTACHMENTS in this DLC that span the wide variety of planes available in the base game and other DLC. NO ACTUAL PLANES IN THIS DLC. You get rockets, cannons, bazookas, pistols, and trophy machine guns. There are also some handy dials like an ammo counter and the elusive (in 1916) Reflector sight; there is even a scarf tied to your wing in this DLC pack.

I RECOMMEND if you own at least one actual plane DLC. Lot's of worth while content to customize and enhance planes for special roles. The negative reviews are from people who read "Ace" and think oh its a fighter pilot DLC pack. They read NONE of the content pack description or ownly own the free planes which doesn't let you explore some of the more exciting options the DLC has to offer.. READ THE DESCRIPTION! I did fell into this trap!

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